

Attendants: Shailey Garfield, Patio Plasma, antoinette84 Resident, Sophieclea Resident, comet Morigi, Vic Michalak. Yan Lauria, DanHayase Resident, Svea Morane, Jes Cobalt, Nymf Hathaway, comet Morigi, Giovanni Tweak, Vulcan Viper

[07:00] Yan Lauria: Then

[07:00] Yan Lauria: time to start

[07:01] Yan Lauria: Ladies and gentlemen

[07:01] Max Chatnoir: OK, just follow me down to the Science Theatre.

[07:01] Yan Lauria: Now we start 8th MIWoSE: Workshop on Science Exhibit in online 3D Environment

[07:02] Yan Lauria: I'm a curator of Abyss Observatory and an organizer of this workshop.

[07:02] Max Chatnoir: Have a seat!

[07:02] Max Chatnoir: Little red seats up there.

[07:02] Yan Lauria: MIWoSE workshop has 4 purposes. Please see MIWoSE web page

[07:03] Yan Lauria: <http://aquarobo.com/abyss/MIWoSE.htm>

[07:03] Yan Lauria: Today's speaker is Max Chatnoir,

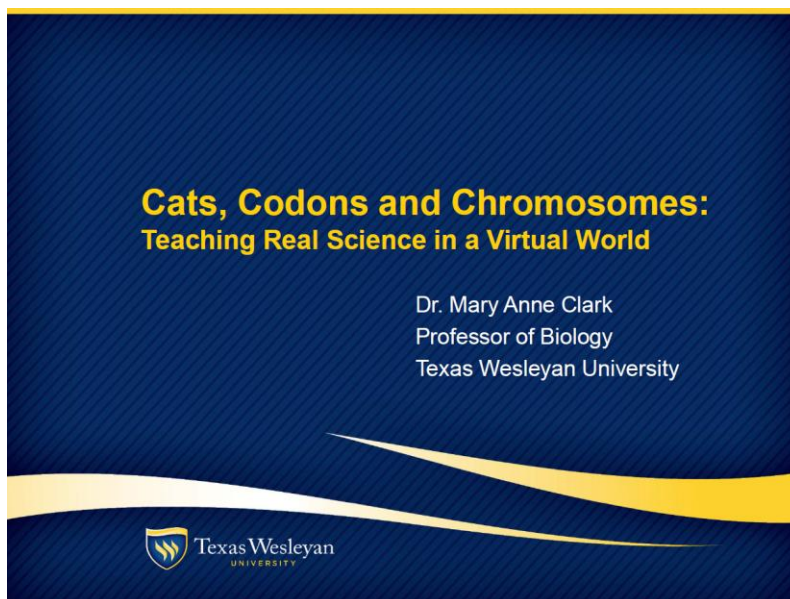
[07:03] Yan Lauria: Professor of Biology, Texas Wesleyan University, Creator of Genome Island

[07:03] Yan Lauria: Title is "Cats, Codons and Chromosomes: Teaching Real Science in a Virtual Laboratory"

[07:03] Yan Lauria: Then, Max please!

[07:04] Max Chatnoir: Thanks, Yan!

[07:04] Max Chatnoir: Welcome to Genome Island.



## Genome Island

- ▶ Genome Island was created as a laboratory component for online science teaching.
- ▶ First activities created 2004 on the SL mainland.
- ▶ Build was moved to this site in 2006 and became part of SciLands.
- ▶ Nonmajors course in genetics first taught here in late 2006.
- ▶ Course is taught totally in world with a Blackboard assignment interface.

[07:04] Max Chatnoir: I just want to give you a little background

[07:04] Max Chatnoir: and then we will visit some of the activities on the island.

[07:05] Max Chatnoir: I have been teaching here on Genome Island since 2006, when the activities were moved here from the original location on the SL mainland.

[07:05] Max Chatnoir: The main course that I teach here is a genetics course for nonmajors.

[07:06] Max Chatnoir: and it is done fully in world.

[07:06] Max Chatnoir: All of the course content is on the island,

[07:06] Vic Michalak: [You had to be one of the first SL pioneers!]


## In World Discussion Group



## BlackBoard Interface



### Introduction to Module 3

Attached Files:  [Genes, Proteins and Information](#) (263.754 KB)  
 [Genes, Proteins and Information PDF](#) (261.424 KB)



### Learning Outcomes for Module 3

Attached Files:  [Learning Outcomes for Module 3](#) (14.941 KB)  
 [Learning Outcomes for Module 3 PDF](#) (82.032 KB)

What you should know when you finish Module 3.



### Assignment 3a

Attached Files:  [Assignment 3a.docx](#) (17.812 KB)  
 [Assignment 3a.pdf](#) (83.27 KB)

Proteins are composed of amino acids, which fold themselves into complex structures that serve some specific function.

Open the assignment and the attached document. When you have completed the activities, write the answers to the questions in the submission box, and then submit the assignment.

[07:06] Max Chatnoir: with a little bit of introduction on **blackboard**.

[07:07] Max Chatnoir: I started building here soon after I heard about SL!

[07:07] Max Chatnoir: It seems like the perfect place to do online science teaching.

[07:07] Max Chatnoir: The class meets once per course module for group discussion,

[07:07] Max Chatnoir: so that I can keep track of them.

[07:08] Max Chatnoir: I have multiple discussion times and they just pick the one that works for them.

[07:08] Max Chatnoir: The course is interfaced with Blackboard, where I keep the assignments and grading records in a more secure environment.



## Sample Assignment

**Activity 2a:** The Bacterial Transformation activity is on level 2 of the Tower. Read the notecard offered by the sign at this station, and put it in your lab folder. Click on each of the four test tubes for a notecard that identifies its contents and add the four notecards to your lab folder. Click on each mouse under the syringe that appears to observe the effects of injecting the contents of the tube into the mouse. These effects will also be recorded in a notecard from each mouse. Add the four notecards to your lab folder. Click on the "What's going on here" sign for a notecard that describes further experiments with bacterial transformation, read the notecard, and put it into your lab folder.

**Lab Folder Checklist:** 10 notecards (1 from the sign, 4 from the test tubes, 4 from the mice, 1 from "What's going on here.")

**Assignment 2a:** Griffith's experiment with the bacteria and the mice illustrates how unanticipated results can open new areas of investigation. Answer the following questions in the answer box below. Number your answers to match the questions.

1. Three of Griffith's bacterial preparations produced the predicted results when injected into mice, but one did not. Which preparation produced the unexpected result?
2. What was the reasonable expectation for the results of the experiment? What happened instead?
3. What did Griffith infer from this result?

[07:09] Max Chatnoir: That is just part of a **class assignment**.

[07:09] Max Chatnoir: I tell them where the activity is located and what to do, what info to collect and so forth.

[07:09] Max Chatnoir: Then they have some questions to answer related to the activities.

[07:10] Max Chatnoir: I also keep track of their activity on the island.

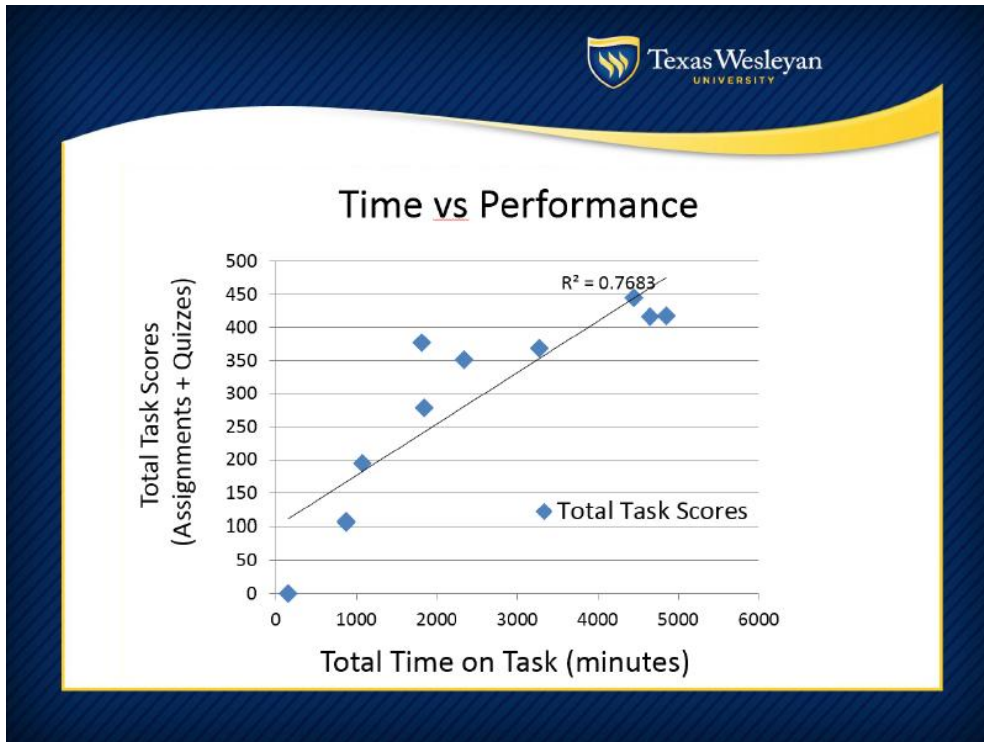
## Activity Monitoring

- ▶ Up to 2012, visitor tracking software from Maya Realities.
- ▶ Object interaction reports.

[07:10] Max Chatnoir: I used to use Maya Realities visitor tracking, but I'm going to have to find a new one.

[07:10] Max Chatnoir: In addition, I have reporter objects in each activity, so I know who

is doing what when.



[07:11] Max Chatnoir: This is just some data from a presentation I did recently on student performance as a function of time on task.

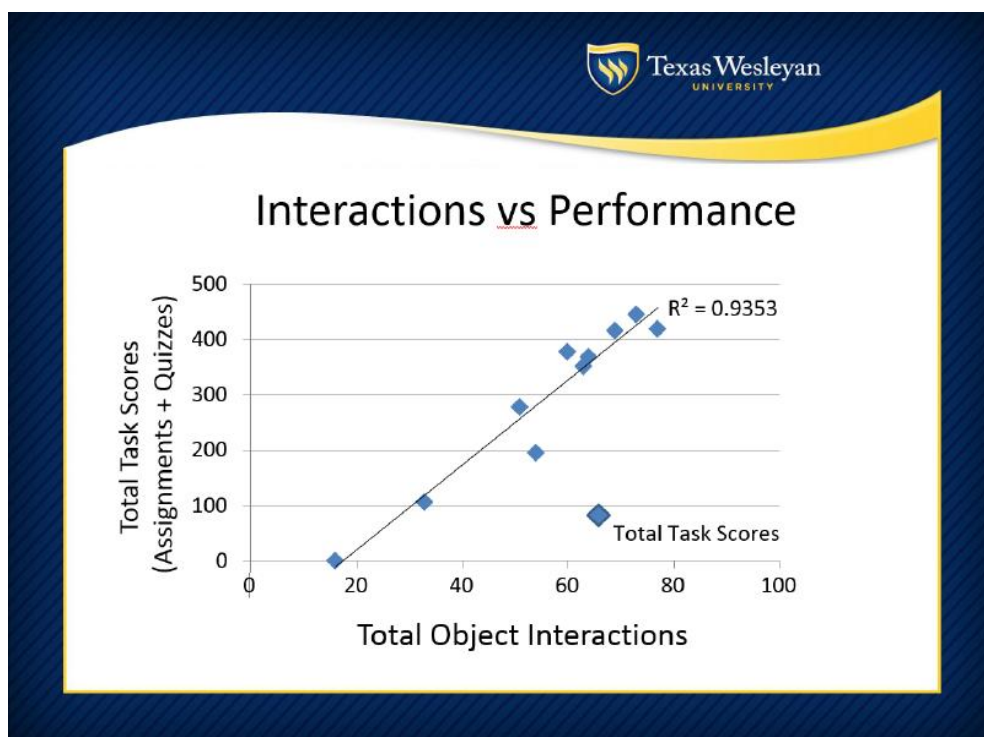
[07:11] Max Chatnoir: Generally they do better if they spend more time engaging with the materials!

[07:11] Max Chatnoir: Big surprise there.

[07:11] Yan Lauria: aha

[07:11] Max Chatnoir: So that is performance on the Y axis and time on task on the X.

[07:12] Vic Michalak: ? -- looks like article material...

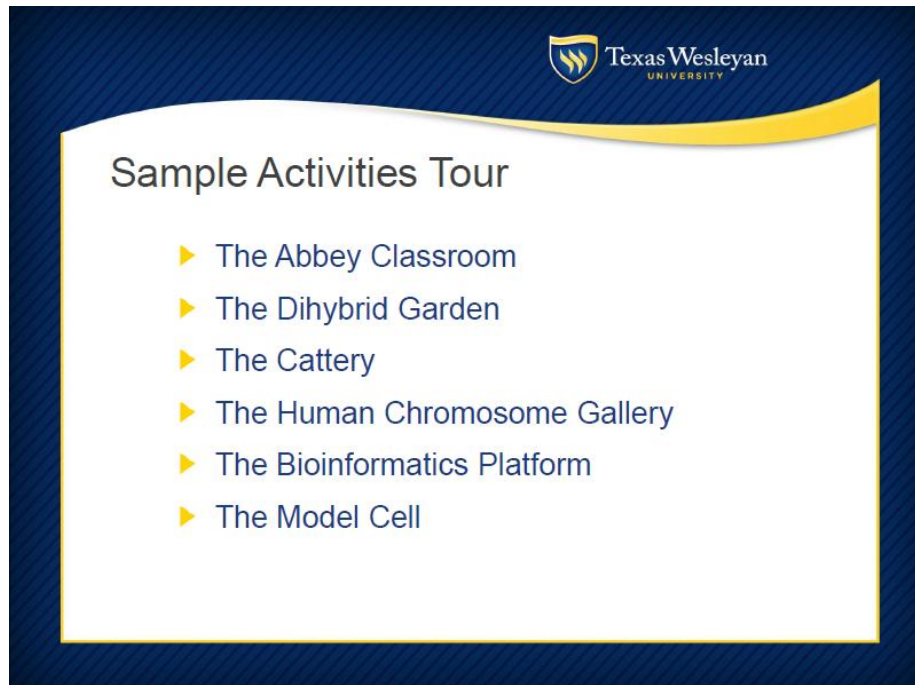


[07:12] Max Chatnoir: And **object interaction** predicts performance even better!

[07:13] Max Chatnoir: So I thought I would take you around the island to look at an example of the different activities that students can use.

[07:13] Vic Michalak: Maya Realities:

<http://www.slideshare.net/hackshaven/maya-realities-overview-319897>



[07:13] Max Chatnoir: There is no fixed path for learning on Genome.

[07:13] Max Chatnoir: Instructors can construct their own order of activities.



[07:13] Max Chatnoir: And I have a set of sample guidelines on the Guide to Genome.

[07:14] Max Chatnoir: And the URL for that is here.

[07:14] Max Chatnoir: You can also get the URL from the Landing Point. That lists all

of the activities around the island.

[07:14] Max Chatnoir: The island is public access, and other people do bring classes here.

[07:15] Max Chatnoir: I don't even know who all of them are, but I'm happy that people find it useful.

[07:15] Max Chatnoir: :-)

[07:15] Shailey Garfield: That's great

[07:15] Max Chatnoir: OK, so we can proceed to the Abbey and I'll show you one of the discussion spaces.

[07:15] Vic Michalak: That is a spectacular education plan!

[07:16] Yan Lauria: oh!

[07:16] Max Chatnoir: I'll wait until everybody gets back in chat range.

[07:16] Yan Lauria: nice^^

[07:17] Max Chatnoir: Let me TP Comet down here.

[07:17] Max Chatnoir: I love this expanding table!

[07:17] Max Chatnoir: I wish I had one in RL.

[07:18] Max Chatnoir: I often start class discussions here, because it is a familiar looking classroom space.

[07:18] Vulcan Viper: Me too.

[07:18] Max Chatnoir: Especially during the orientation period.

[07:18] Vulcan Viper: This is the first square example I'm seeing.

[07:18] Vulcan Viper: I've seen 2 others that were both round

[07:18] Shailey Garfield: same here; I have seen round ones before.

[07:18] Max Chatnoir: I start with about 10 days of orientation, and that seems to be long enough get the students comfortable.

[07:19] Max Chatnoir: And then we start with the content.

[07:19] Shailey Garfield: by orientation - is it only SL orientation or use of the island too (induction)?

[07:19] Max Chatnoir: It is both.

[07:19] Max Chatnoir: I take them around the island with the Scavenger Hunt, that asks them to do the various tasks --

[07:20] Max Chatnoir: communication, navigation, making and saving data notes, and so forth.

[07:20] Vic Michalak: Plus it sounds like some flexibility with the students - they have a goal but are challenged to find things and interpret them and go as groups maybe also?

[07:20] Max Chatnoir: and I give them all a school T shirt so they can recognize each other.

[07:20] Vic Michalak: Ah, good idea since it is public and they may not know their SL personas

[07:20] Max Chatnoir: Yes, they sometimes work in groups.

[07:21] Max Chatnoir: And I list all of the avatars on Blackboard, so they can be friends with everybody in the class.

[07:21] Antoinette Noble: Sorry, I may have missed this - how many students in the class?

[07:21] Max Chatnoir: This semester I have 17

[07:21] Vic Michalak: Do you have an SL group for your class or university?

[07:21] Antoinette Noble: Thanks!

[07:21] Shailey Garfield: Are they at the same place in RL when they come in SL?

[07:21] Max Chatnoir: And that is a typical class size for this class.

[07:22] Max Chatnoir: No, they are all over the place.

[07:22] Max Chatnoir: And they rarely have any previous SL experience.

[07:22] Vic Michalak: Then a real telepresence experience..

[07:22] Max Chatnoir: Yes, they mostly work asynchronously. The only synchronous activity is the group discussions.

[07:23] Vic Michalak: Have you had problems with the issue of them identifying with their avatar or that other avatars really represent other students?

[07:23] Max Chatnoir: There are other more casual meeting places for large and small groups around the island.

[07:23] Yan Lauria: do they all have PC with graphic board?

[07:23] Max Chatnoir: Yes, they have to have a computer that will run the browser,

[07:23] Vic Michalak: That can be a problem in synchronous interactions...

[07:23] Max Chatnoir: in order to take the course.

[07:24] Max Chatnoir: We have many choices for science courses, so I can restrict the class to people who can run the software.

[07:24] Vic Michalak: Max... Did you have a problem at first with identifying your avatar as the teacher? I found that problem the first time I did a class in SL in 2008

[07:24] Max Chatnoir: I've had students try to do it with borrowed or school computers, but it doesn't work well with scheduling for them.

[07:24] Vulcan Viper: A computer that will run the browser? Surely browsers can run on *\*any\** computer nowadays.

[07:24] Max Chatnoir: You mean with them not knowing who the teacher was?

[07:25] Max Chatnoir: I don't think SL runs well on some tablets, which a lot of students have now.

[07:25] Vulcan Viper: Oh, SL viewers.

[07:25] Vic Michalak: Yes, or with less direction capability -- they kind of do their own thing -- but your lessons sound pretty structured, with some flexibility in approach

[07:25] Max Chatnoir: Yes.

[07:26] Vic Michalak: Less structured tasks like building can be challenging...

[07:26] Max Chatnoir: Yes, the assignments are structured.

[07:26] Max Chatnoir: The amount of building they do is limited.



[07:26] Yan Lauria: Shailey, please sit down. this table is interesting^^

[07:26] Vic Michalak: [Wonders what happens when the table expands to larger than the building... :)]

[07:26] Max Chatnoir: I give them a pedigree kit for constructing a family pedigree, and they do a slide presentation, but that is about the extent of their building.

[07:27] Max Chatnoir: The table stops at 40. :-)

[07:27] Max Chatnoir: Which will just fit.

[07:27] Shailey Garfield: Yan: I have had problems with sitting both outside and here. Thanks.

[07:27] Vic Michalak: Good thing! Some table genetic programming...

[07:27] Max Chatnoir: OK, we can go outside to see the Dihybrid Garden.

[07:27] Patio Plasma: The yellow task cubes seem to have well thought out assignments

[07:27] Vulcan Viper: :)



[07:28] Max Chatnoir: This is one of the Mendelian Inheritance activities.

[07:29] Max Chatnoir: The students click on the garden to get a set of progeny

[07:29] Max Chatnoir: And the results go into the Chat Record.

[07:29] Vic Michalak: Did you have a programmer at your university do these exhibits? Or a colleague? Or did you hire someone?

[07:29] Max Chatnoir: No, I bumbled my way through scripting!

[07:29] Vic Michalak: Very nice!

[07:29] Max Chatnoir: This script started out as a light bulb. :-)

[07:29] Tulpa: Impressive!

[07:29] Antoinette Noble: Wow!

[07:30] Max Chatnoir: I'm still not a good scripter, but I can do basic stuff.

[07:30] Max Chatnoir: Genetics lends itself to simple scripter, because it is math based.

[07:30] Max Chatnoir: If you click on the rotating white sign,

[07:30] Max Chatnoir: That gives instructions for the activity and background information,

[07:31] Vulcan Viper: Is that rotating sign supposed to take one to a slideshare page?

[07:31] Max Chatnoir: and also links to a spreadsheet for data analysis.

[07:31] Max Chatnoir: Yes.

[07:31] Vulcan Viper: Just asking because weblinks seem to be a bit dodgy on my computer.

[07:31] Max Chatnoir: I usually have the URLs pop up after the notecards.

[07:31] Vulcan Viper: As it did for me.

[07:31] Vic Michalak: Max... you are giving me some wonderful ideas for how to turn our STEM Island into a real learning space!

[07:32] Max Chatnoir: Best to open them outside of the SL frame.

[07:32] Max Chatnoir: happy to hear that, Vic!

[07:32] Vulcan Viper: I already have his viewer open weblinks outside itself.

[07:32] Max Chatnoir: So this is one kind of activity.

[07:32] Max Chatnoir: We can walk down the hill to visit the cats.

[07:33] Max Chatnoir: This is an activity that illustrates the inheritance of a sex linked trait.

[07:33] Vic Michalak: So that's where tigers come from! ?

[07:34] Max Chatnoir: Each cross gives a different set of results.

[07:34] Max Chatnoir: And there is also a slideshow that explains the patterns.

[07:34] Max Chatnoir: And another link to a spreadsheet for that data.

[07:35] Max Chatnoir: This is actually a sort of homage to Judith Kinnear's great CatLab simulation.

[07:35] Shailey Garfield: Beautiful

[07:35] Max Chatnoir: OK, over to the right, is a big lollypop teleporter.

[07:36] Max Chatnoir: That will take us to the Chromosome Cafe.

[07:36] Max Chatnoir: go ahead and I will follow you all up.

[07:38] Vulcan Viper: Maybe that teleporter needs to push a little less firmly. :)

[07:38] Chantal: we all know sl ? with hick ups :)

[07:39] Vic Michalak: I will have a chromosome latte with a double scoop of longevity genes on the top, please!

[07:39] Vulcan Viper: You realize you're typing this into an IM to me...?

[07:39] Max Chatnoir: EEK!

[07:39] Max Chatnoir: thanks!

[07:39] Max Chatnoir:

[07:37] Max Chatnoir: This is the gallery of human chromosomes.

[07:37] Max Chatnoir: all of the 24 human chromosomes are represented here, sized more or less to scale.

[07:38] Max Chatnoir: Each chromosome will give you info about one gene and show

you its location, and recently I added a link to a list of other genes for each chromosome.

[07:38] Max Chatnoir: The mitochondrial chromosome is NOT to scale of course.

[07:38] Max Chatnoir: It would be too smaller to find easily.

[07:39] Max Chatnoir: Yes, teleporters can sometimes be cranky.

[07:39] Chantal: aaaaw reads

[07:39] Max Chatnoir: Sorry, I just typed a whole chunk of text to Vulcan in IM.

[07:40] Yan Lauria: aha

[07:40] Vulcan Viper: An IM to \*me\*, curiously enough. :)

[07:40] Max Chatnoir: But this is the chromosome gallery. I will let you catch up a little.

[07:41] Shailey Garfield: This is inspiring and fantastic, Max

[07:41] Max Chatnoir: Thanks!

[07:41] Chantal: is impressed as well

[07:41] Max Chatnoir: So we'll walk up a few levels to see some chromosome comparisons.

[07:41] Vulcan Viper: I wonders if Chantal knows how to use /me.

[07:41] Vic Michalak: Reminds me vaguely of the sim with the rockets (Space Alpha, etc.)... ?

[07:42] Max Chatnoir: One of the interesting things that came out of sequencing lots of different genomes was that many genes in vertebrates tend to hang together in clusters.

[07:43] Max Chatnoir: So these charts show how the human arrangement compares to that of some other species.

[07:44] Max Chatnoir: The Chromosomal Syntenies links out to the ENSEMBL web site, where you can compare a human chromosome to that of many other species.

[07:44] Max Chatnoir: That one is always fun.

[07:44] Shailey Garfield: yes, it surely would be fun.

[07:44] Max Chatnoir: From here we can teleport to the Bioinformatics Platform.

[07:46] Vulcan Viper: HAL? Now, there's a famous name. :)

[07:47] Vulcan Viper: I wonders what these keyboards were originally for.

[07:49] Vic Michalak: There is a treasure of information here for the curious visitor!

[07:50] Yan Lauria: Max, are you talking in local chat?

[07:50] Max Chatnoir: Oops, I did it AGAIN!

[07:50] Max Chatnoir: Hold on...

[07:50] Yan Lauria: ahahaha

[07:51] Max Chatnoir:

[07:45] Max Chatnoir: See the teleport?

[07:46] Max Chatnoir: Right here.

[07:47] Max Chatnoir: There are several different bioinformatics activities up here.

[07:47] Max Chatnoir: This one here shows how the red and green genes for human

color vision are related.

[07:48] Max Chatnoir: And there are some common color vision tests, although I'm sure that color variations in computers make them work a little funny.

[07:48] Max Chatnoir: There is also another slideshow that explains inheritance of color vision.

[07:49] Max Chatnoir: And the sign takes you out to a web site where you can compare the red and green color receptor proteins and see how similar they are.

[07:50] Max Chatnoir: That pedigree was actually from another faculty member at my school.

[07:51] Max Chatnoir: Sorry about that.

[07:52] Vulcan Viper: I have caught up.

[07:52] Max Chatnoir: OK, I think I am back in regular chat now!

[07:52] Tulpa: Welcome back

[07:52] Vulcan Viper: Yes, you are.

[07:52] Shailey Garfield: yes, Max

[07:52] Max Chatnoir: OK, in this corner is another teleport to the cell model.

[07:53] Max Chatnoir: I don't really use it in my genetics class, but other people do. :-)

[07:53] Max Chatnoir: And it's kind of fun.

[07:53] Max Chatnoir: Sorry, Shailey. I took me a while to spot your TP request.

[07:54] Max Chatnoir: This teleport takes us to the cell.

[07:54] Shailey Garfield: Please don't worry, Max. Chantal got me in.

[07:54] Patio Plasma: Instructors are like the ringmasters of a 3 ring circus of chat, IM's et al.

[07:55] Max Chatnoir: Everybody see this teleport?

[07:55] Vulcan Viper: MIWSE TELEPORT Cell Model?

[07:55] Max Chatnoir: Yes.

[07:55] Vulcan Viper: Then I see it.

[07:55] Max Chatnoir: That is our next location.

[07:56] Vulcan Viper: I think these teleporters are a bit too enthusiastic for his taste.

[07:56] Max Chatnoir: I moved the cell model up here.

[07:56] Max Chatnoir: Are the teleporters thumping you, vulcan?

[07:56] Max Chatnoir: Just click on the big red arrow to get up to the cell model.

[07:56] Max Chatnoir: And you can actually get inside of it.

[07:57] Vic Michalak: I have always loved the cell model -- you had that down on the ground for a long time.

[07:57] Max Chatnoir: Yes, I did.

[07:57] Max Chatnoir: When I made the bigger model, I moved it up here.

[07:57] Shailey Garfield: The funding body was so impressed with the cell when I first showed it to him in 2010 and which got us the funding, Max

[07:58] comet Morigi: this reminds me of an old 3D OMNI MAX CG by Fujitsu.



[07:58] Max Chatnoir: That's great, Shailey!

[07:58] Max Chatnoir: You can get into the cell, and then click on the nucleus to get into that.

[07:58] Patio Plasma: totally fun way to explore a cell Max!

[07:59] Max Chatnoir: but you have to click on the exocytotic vesicle to get OUT!

[07:59] Max Chatnoir: There are several of them.

[08:00] Max Chatnoir: The nucleus level lets you walk in and out of the nucleus.

[08:00] Max Chatnoir: and there are exocytotic vesicles up here also.

[08:00] Max Chatnoir: One of the endocytotic vesicle will pop you into a phagosome when it works right.

[08:00] Max Chatnoir: It's a little tricky.

[08:01] Vulcan Viper: I wants to post to his profile feed, but SL keeps failing at it.

[08:01] Max Chatnoir: The exocytotic vesicles are all blue and near the plasma membrane.

[08:02] Max Chatnoir: the organelles in here are also more or less to scale, although the molecules are not.

[08:02] Max Chatnoir: Like the ATP that comes out of the mitochondria is bigger.

[08:03] Max Chatnoir: There is an exocytotic vesicle right over here.

[08:03] Max Chatnoir: And this is the last stop on our tour, but I'm happy to answer more questions or show you other stuff.

[08:03] Vic Michalak: Great place to end the tour!

[08:03] Vulcan Viper: I don't see "leave cell", only "enter cell".

[08:04] Max Chatnoir: It's this blue bubble right above me, vulcan.

[08:04] Vic Michalak: What other things would you recommend for visitors to Genome Island -- "must sees"...

[08:04] Shailey Garfield: Yes, indeed Vic.

[08:04] Tulpa: This is marvelous Max :)))) Love it!

[08:04] Patio Plasma: `There is so much to see and explore here!

[08:05] Vic Michalak: Max... this is a wonder. You have done an awesome job here, both in building and scripting but also in real education!

[08:05] Max Chatnoir: And then the red arrow takes you back to the platform.

[08:05] Patio Plasma: A great example of virtual world assisted learning of a complex subject

[08:05] Max Chatnoir: Thanks, Vic!

[08:05] Vic Michalak: I am certain that only the most jaded of students would not want to learn from this...

[08:05] Shailey Garfield: It is great and one of the three favorite spaces in SL: Abyss and Exploratum being the other two.

[08:05] Max Chatnoir: I think SL is a great place to teach. and my students seem to enjoy it.

[08:06] Vic Michalak: It is a great way to literally immerse students in what could be an abstract topic (cannot see directly and too small).

[08:06] Vulcan Viper: Let's focus on the positive. Shall we, Vic? ;)

[08:06] Max Chatnoir: Yes, I've had people say that this model really helped them understand cells.

[08:07] Max Chatnoir: HAHA, vic is riding on a mitochondrion!

[08:07] Vic Michalak: And the whole concept of inheritance and chromosomes/genes

[08:07] Max Chatnoir: You can do that, too!

[08:07] Vic Michalak: Do you still have the llamas?

[08:07] Shailey Garfield: yes, Vic

[08:07] Max Chatnoir: I do! Would you like to see them?

[08:07] Patio Plasma: It takes some students a decade or more to realize the best parts of their education, even regular university classes are a shock to many of them.

[08:07] Shailey Garfield: The 3D model of the cell makes the concepts memorable

[08:07] Vulcan Viper: I see many of you outside of the cell.

[08:07] Vulcan Viper: How did you get back there?

[08:08] Max Chatnoir: Look for the blue bubble.

[08:08] Max Chatnoir: Exocytotic vesicle.

[08:08] Max Chatnoir: Click on it to get out.

[08:08] Max Chatnoir: You can also just do a short range map teleport.

[08:08] Svea Morane: Max, this is a fabulous space, very well thought out and executed. Congratulations.

[08:08] Max Chatnoir: I'll come in and show you where it is.

[08:08] Svea Morane: Thank you for sharing it

[08:09] Max Chatnoir: My pleasure. I love for other people to come here.

[08:09] Vulcan Viper: Found it!

[08:09] Max Chatnoir: There you go!

[08:09] Vulcan Viper: Thank you.

[08:09] Vic Michalak: I think I will return here (you have changed things around since I last visited) so I can bring my Virtual Environments class here for some lessons and tell other profs as well, along with the Abyss and Splo/Exploratorium, etc.

[08:09] Vulcan Viper: The text did just read LEAVE.

[08:09] Vic Michalak: Max... has ISTE/VSTE taken a scheduled tour of Genome Island yet?

[08:09] Patio Plasma: Max thanks for the guided tour of your awesome sim!

[08:09] comet Morigi: Yan, Do you remember Fujitsu Universe a dome-projection 3D CG at EXPO ?

[08:10] Max Chatnoir: Not recently.

[08:10] comet Morigi: that was like this cell model.

[08:10] Max Chatnoir: I've just added the population genetics simulation

[08:10] Max Chatnoir: created by Stephen and Kira.

[08:10] Yan Lauria: I forgot, comet

[08:10] Max Chatnoir: It's really nice.

[08:10] Vulcan Viper: Here you can see things floating around, rather than on a screen.

[08:10] comet Morigi:  
[http://www.cabinet-cbc.ed.jp/db/rika\\_cd/shisetu/m\\_html/51-0002.htm](http://www.cabinet-cbc.ed.jp/db/rika_cd/shisetu/m_html/51-0002.htm)

[08:10] Vulcan Viper: I think that's better.

[08:10] Shailey Garfield: Max, many thanks, I will also come back again. In fact, I come here quite often but there are some new artifacts that I hadn't seen before.

[08:10] Max Chatnoir: Great!

[08:11] comet Morigi: almost the same concept of CG.

[08:11] Vulcan Viper: Curious page this.

[08:11] Max Chatnoir: Yes, I remember a big cell model at the Franklin Institute in Philadelphia.

[08:11] Yan Lauria: Max, do you create all exhibits by yourself?

[08:11] Vic Michalak: Thanks for the tour and thank you again to Yan for sponsoring these MIWoSE tours!

[08:11] Max Chatnoir: You could walk around in it.

[08:11] Vulcan Viper: The encoding doesn't seem to work.

[08:11] Max Chatnoir: Oops, something not working/

[08:11] Vulcan Viper: Yes.

[08:11] Patio Plasma: Thanks Yan, a great series.

[08:12] Max Chatnoir: I recently moved this cell, so I may need to adjust a script.

[08:12] Max Chatnoir: What isn't working, Vulcan?

[08:12] Shailey Garfield: Yes, this is a great initiative by Yan. Thanks a lot, Yan.

[08:12] Vulcan Viper: I would guess the page at the URL posted last is in an Asian language, but the encoding for it (that's supposed to let the browser know) is missing.

[08:12] Yan Lauria: I always learn from all

[08:12] Svea Morane: Thanks for the adventure this morning ;) It is a real treat. I am off to other things and will enjoy coming back here. Have a great day all ;)

[08:13] Vulcan Viper: Indeed! Thank you!

[08:13] Max Chatnoir: Yes, thanks for inviting me to do this tour.

[08:13] Max Chatnoir: come back any time.

[08:13] Shailey Garfield: Thanks a lot, Max.

[08:13] Yan Lauria: Then before you leave, lets take snapshot!

[08:13] Patio Plasma: Thanks Max always a pleasure

[08:13] comet Morigi: The page is in Japanese, about the program from Osaka EXPO 90

[08:13] Max Chatnoir: Likewise!

[08:13] Chantal: Thank you Max and Yan, this was most impressive!

[08:13] Yan Lauria: gather around Max

[08:13] Max Chatnoir: Ah, OK.

[08:14] Max Chatnoir: Can you get out, Vic?

[08:14] Yan Lauria: turn back

[08:14] Shailey Garfield: Vic is in the cell.

[08:14] Vic Michalak: tp please?

[08:14] Yan Lauria: pls look me

[08:14]

comet

Morigi:

[http://www.yebizo.com/jp/forum/words/img\\_words/ohguchi\\_words\\_002.jpg](http://www.yebizo.com/jp/forum/words/img_words/ohguchi_words_002.jpg)

[08:14] Vulcan Viper: Vic! The cell you need was to your right, last I looked.

[08:15] Yan Lauria: for photo

[08:15] Yan Lauria: please turn back

[08:15] Yan Lauria: Max please

[08:15] Vulcan Viper: Like this?

[08:16] Yan Lauria: ok



[08:16] Vulcan Viper: Oh, I see.

[08:16] Patio Plasma: nice shot thanks

[08:17] Shailey Garfield: Yan's polarid works really well.

[08:17] Max Chatnoir: Lovely!

[08:17] Yan Lauria: do you all get snapshot?

[08:17] Max Chatnoir: Thanks very much.

[08:17] Yan Lauria: ok

[08:17] DanHayase Resident: Thank you

[08:17] Max Chatnoir: Bye, you all.

[08:17] Max Chatnoir: And thanks for coming.

[08:17] DanHayase Resident: Bye

[08:17] Tulpa: Thank YOU Max

[08:17] Shailey Garfield: thanks a lot, Max



[08:17] DanHayase Resident: Thank you for today

[08:17] Vic Michalak: One day students will not know what a polaroid is... shame...

[08:17] Yan Lauria: Thank you Max

[08:18] Yan Lauria: Next place is at Oddprofessor's Museum and Science Center on Nov..

[08:18] Shailey Garfield: Bye to all

[08:18] Yan Lauria: Speaker is Vicki Robinson (SL: Oddprofessor Snoodle), National Technical Institute for the Deaf

[08:18] Max Chatnoir: Great.

[08:18] Yan Lauria: I'll notice detail later

[08:18] Shailey Garfield: I look forward to it, Yan

[08:18] Max Chatnoir: Thanks.

[08:18] Yan Lauria: Thank you very much for attending today.

[08:18] Vic Michalak: Bye bye... nice to see everyone again!

[08:18] DanHayase Resident: I will excuse me ahead

[08:18] DanHayase Resident: You, goodbye

[08:18] Yan Lauria: See you again. Byebye, have a nice holiday

[08:19] Max Chatnoir: You, too!

[08:19] comet Morigi: thx, everyone.

[08:19] Max Chatnoir: :-)

[08:19] Yan Lauria: ahaha

[08:19] Max Chatnoir: I need a Mr. Spock for my dogs to bark at!

[08:19] Yan Lauria: byebye, good night^^

[08:19] Vulcan Viper: That sounds illogical.

[08:20] Tulpa: Again, much praise to you Max for this wonderful sim. See you later everyone!

[08:20] Max Chatnoir: LOL

[08:20] Vulcan Viper: Anyway...I'm off.

[08:20] Max Chatnoir: Bye.