

Gateway to Thinking - TelePortal for Education Monthly Tour #2 - Art History Tour -



Date & Time: 12 June (Fri), 2020 at 7 am PDT/ 15:00 BST/ 23:00 Japan

Tour Guides: Yan Lauria, アカーシャ (akashakokuu), Abyss Observatory

Location: Start from Library Land (CVL), Cookie

<http://maps.secondlife.com/secondlife/Cookie/81/85/21>

Participants:

Beth Ghostraven, Cisop Sixpence, Cooper Udimo, Elli Pinion, Itxchel20, KayCooper, Kilandra Yeuxdoux, Masha (mmimmi79), papodemalandro, Shiloh Emmons, Stranger Nightfire, Suemoon Magic

Organizer: Valibrarian Gregg, Community Virtual Library

Abstract

"Gateway to Thinking" (TelePortal for Education) has two types, One is "1 prim type" and the other is "Visible type".

"1 prim type" has more than 300 destinations of following spreadsheet;

https://docs.google.com/spreadsheets/d/1X4MnTFD87zFKK0zoSL8Ac_N-xjvsA2o7KQRAiZ5G8tQ/edit?usp=sharing

You can get "1 prim type" for free from the gift box at the above location, and often mistaken for HUD, but don't wear it. Please rez it in your parcel or sandbox.

On the other hand, "Visible type" consists of less than 100 TP boards each of which is a kind of inter-regions guiding system. You can take copy your favorite TP boards and customize in accordance with your lesson plan.

In this second tour, I'll talk a little about classification in library and TelePortal, and then

take you to the History Museum of Art and Science, "The Modern Museum", because almost all books of "Community Virtual Library" are arranged in this museum.

#1 Chat-log on 8th May: <http://iogrid.net/abyss/pdf/TelePortal-1May8th2020.pdf>

Chat-log

** My voice talk was reproduced and complimented using Valerie's text chat notes.

Thank you Val!.

Yan: We have some newcomers today. So I'm introducing TelePortal again briefly.

I'm Japanese and listening is my weak point, so please type any question and comments in near-by chat. I'll be not aware messages written in the near-by chat, but I'll read them back later and be sure to reply.

Yan: This is the Gateway to Thinking named by Selby Evans / Thinkerer Evans.

There are two types, "1 prim type" and "visible type".

(1 prim type TelePortal)

[07:02] Val: Why is this a "1 prim" type teleporter system?

(Yan: Because you can TP to over 300 destinations in 19 categories by touching only 1 prim this board.)

Yan: If you click on the sign you will see the categories come up.

For example- click art and art destinations will come up/

Each category has a destination for you to visit.

Yan: I type URL of google spreadsheet of destinations in neay-by chat.

[07:04] Yan:

https://docs.google.com/spreadsheets/d/1X4MnTFD87zFKK0zoSL8Ac_N-xjvsA2o7KQRAiZ5G8tQ/edit?usp=sharing

Yan: In real life library, each book is only one, but in virtual library, we can copy as we need.

For example, ART HISTORY museum can be found by either "art" or "history"



Yan: Modern Museum is an art history museum.

[07:07] Val: Cross-referenced teleportal system! amazing

[07:07] Elli: really excellent!

[07:07] papo: it is amazing

(Visible type TelePortal)

Yan: But 1 prim type is rather not user friendly so I made Visible type TelePortal. There are about 90 teleport boards for each destination.

[07:07] papo: well done

[07:07] Val: Follow Yan over here please



Yan: Please touch the board next to me and the brief explanation and destinations come up in your near-by chat.

[07:08] Newcomer support:

Please open 'Nearby Chat'/'周辺チャット'を開いてください。

*** Japanese/ 日本語 ***

Teleport to Davros (69,102,25) : 'Support Staff Japan' by Asuka703

Teleport to MeltingDots (186,56,26) : 'MelSupport' by Kero Nishi

Teleport to kitakyusyu (155,109,23) : 'Beginner Center Japan' by Bucchus Mcdonnell

Teleport to TokyoMainLand (25,80,23) : 'SL Utopia' by Sayully Noel

*** Spanish/ Espanol ***

Teleport to Unihispana (4,8,3027) : 'UniHispana Ayuda'

*** Portuguese/ Português ***

Teleport to AJUDA BRASIL VOLUNTARIOS (129,25,24) : 'Ajuda SL Brasil'

*** Russian/ русский ***

Teleport to Moscow Island (234,175,21) : 'Moscow Island'

*** German/ Deutsch ***

Teleport to New Berlin GNC (234,161,22) : 'GNC newBERLIN'

*** English ***

Teleport to Caledon Oxbridge (92,198,28) : 'Caledon Oxbridge Gateway'

Teleport to Virtual Ability (170,99,24) : 'Virtual Ability'

Teleport to Kuula (58,165,28) : NCI Kuula - New Citizens Incorporated

Teleport to Lawst Paradise (218,30,24) : 'NEW RESIDENT ISLAND'
Teleport to Helping Haven Gateway (49,52,26) : 'Helping Haven Gateway'

Back to the portal :
Teleport to Cookie (77,64,21)
*** Have a Nice Trip ♪ ***

[07:08] Elli: Wow!

Yan: Only YOU (who touch these boards) see the explanation and destinations!

[07:08] Elli: Yes, it's terrific.

Yan: Please look last line. There is a destination for BACK TP THE PORTAL so you can return, and then you can try to visit the next destination

[07:09] Elli: Yes!

[07:09] Val:

[07:09] Elli: wonderful.

[07:09] Itxchel: Yes! It is brilliant! I need one of these at my Travel Centre :D

[07:09] papo: yeah

(How to get TelePortal)

Yan: Last time-a question was asked. How can I get this type of teleport system?

For 1prim type, please click on the gift box here to get it for free!

[07:10] Elli: TY, that's so nice!

Yan: For Visible type, you can take copy full permission of your favorite TP board.

TP board scripts can be customized for you own lesson plans, etc.

[07:11] papo: that is great !

(Classification)

Yan: Another question asked in last tour is Classification.

Both type, destinations are categorized or classified.

It is a kind of "library for educational resources in SL", so RL library's knowhow is very helpful.

[07:11] Elli: It is, Val!

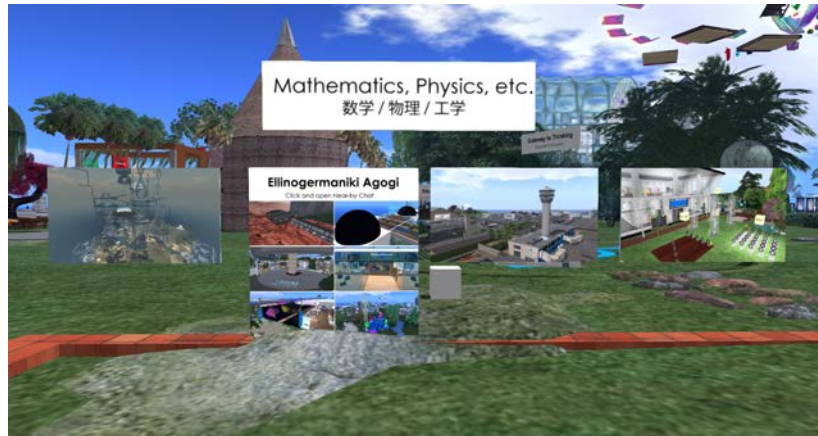
[07:11] Itxchel: Thanks :D

Yan: In real life libraries, some books has multi-classifications but each book is only one. In this restriction, RL libraries arrange various books so that people can find easily.

1 prim type can register almost limitless number of destinations, so we can copy the destination as we need like Art history museum.

Visible type can also copy a TP board, and copy of texture is no problem but copy of script causes increasing of script time, so we need to reduce total number of TP boards.

Yan: For example, these regions (TejanoTech and Ellinogermaniki Agogi) has multi-disciplinary destinations



Yan: Education also might have art, math, history- many subjects.

I placed them near the "entrance" like RL library.

If there are unclassified or miscellaneous items, they also should be placed near the entrance so that people can find easily.

[07:13] Itxchel: Very logical and easy to use. Love that it can be applied to different subjects

[07:13] Val: Easy access is the goal!

[07:15] Itxchel: and for curriculum planning :)

(Academic Disciplines)

Yan: I classify destinations based on Wikipedia of “Outline of academic disciplines”, because this article seems to be updating sometimes.

https://en.wikipedia.org/wiki/Outline_of_academic_disciplines

It is useful to organize knowledge.

Yan: Please look at this panel. I found disciplines are divided by “Culture dependent” and “Culture independent” like this.

Classification

Culture independent (Hard Science/ STEM)

- Natural Sciences: Biology, Chemistry, Earth science, Space science, Physics....
- Formal Sciences: Computer Science, Mathematics....
- Applied Sciences: Engineering and technology, Medicine and health....

Culture dependent (Soft Science/ Wide sense of “Humanities”)

- Humanities: Arts, History, Language, Literature, Philosophy....
- Social Sciences: Archaeology, Human geography, Psychology....

(Interdisciplinarity/ Transdisciplinarity/ STEAM)

Yan: In other words. Hard Science or Soft Science

Yan: Of course, these boundary is changing. For example, Applied sciences can be “Culture depended” in these days.

The 1 prim TelePortal, you can teleport “culture independent destinations” by touching

upper side, and “culture dependent destinations” by touching lower side, and Visible type, Ground level is “culture independent” and 2nd floor is “culture dependent”.

(Interdisciplinality)

Yan: And I’m interested in Inter-discipline or Trans-discipline or Cross-discipline, because climate change problems need to collaborate with many fields and experts.

But I think Interdisciplinary research can be developed with some purposes, like General education, Environment issues and Human issues.

Interdisciplinarity

- Interdisciplinary research can be developed with some **purposes**. (General education, Environment issues and Human issues....)
- Interdisciplinary research also can be developed under **collaboration** between experts in each discipline. So an interdisciplinary expert is, after all, a coordinator of experts.
- So I don't use the category of inter-discipline except Education, other TP portals and Libraries.
- **Unclassified destinations** should be arranged near the **entrance** so that people can find easily.

Yan: And, interdisciplinary research also can be developed under collaboration between experts in each discipline.

So an interdisciplinary expert is, after all, a coordinator of experts.

Yan: Please follow me.

I created this TelePortal VW Education purpose, but I also choose destinations where people can enjoy.

(Art)

Yan: Last tour, I took you to space.

Follow up the stairs- today we will visit art spaces.



Yan: I've added 4 new Art destinations. Total 18 Art places. (It is difficult grouping Art places.)
I'm not an art specialist and have found it impossible to include ALL SL art destinations.
Maintenance of the system is difficult and I welcome collaboration!
There are more than 500 art spaces in SL...Selection is inevitable.

[07:23] Val: Val thinks the CVL library is a perfect place for this collection!

[07:23] Elli: :-) Of course! That's amazing there are so many.

[07:23] Elli: Agree, Val!

[07:24] Cisop: Cisop nods in agreement

[07:24] Itxchel: I would be happy to collaborate Yan, I deal with tourism destinations and I am currently exploring and learning more and more about the potential of SL for my teaching as I am new to it.

(Yan: At first. I thought only famous city and town regions are useful for tourism education, but I understood all destinations of this TelePortal including science museums, language learning, forests, Literature, history, religion can be Touring education resources.)

(The Modern Museum)

Yan: Pleases touch the board where I am sitting.



[07:23] comet Morigi:

Please open 'Nearby Chat'/'周辺チャット'を開いてください。

*** The Modern Museum

by Yan, comet Morigi & motoko Moonwall ***

Art & Science History Museum for finding inter-diciplinary interactions.

Teleport to Farwell (125,128,3907) : Entrance

Teleport to Farwell (116,138,3954) : Cave Arts (Start Point)

Teleport to Farwell (113,153,3931) : Renaissanse

Teleport to Farwell (150,106,3917) : Industrial revolution

Teleport to Farwell (170,139,3912) : Realism & Impressionnisme

Teleport to Farwell (170,139,3912) : 1900

Teleport to Farwell (103,157,3909) : World War I

Teleport to Farwell (91,87,3906) : Contemporary Art

[07:23] comet Morigi:

*** Wind Field Art

by comet Morigi ***

comet Morigi is an Artist who deciphers environmental nature of Second Life.

"Wind Observatory" is an installation using more than 8000 particles floating in the wind.

"Wind Circle" is an installation using very long flexies swaying in the wind.

Teleport to Farwell (7,227,3921) : Wind Observatory

Teleport to Farwell (8,227,4091) : Wind Circle

Back to the portal :

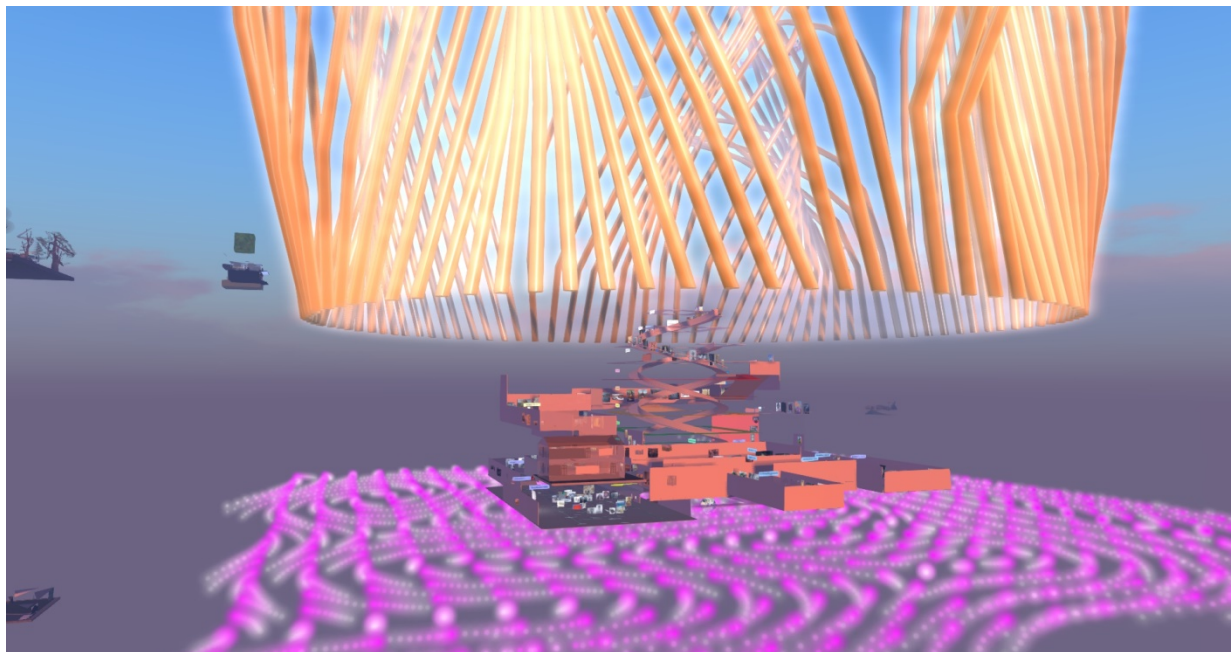
Teleport to Cookie (91,34,25)

*** Have a Nice Trip ♪ ***

Yan: Today I'll guide you to the Art & Science History Museum. Please click the Cave Arts (Start Point) in Near-by chat.

Then you will teleport to the Cave Arts (Start Point) and meet there.

[07:25] Val: IM if you get lost!!



Yan: Here is sky of Abyss Observatory.

Above of Earth & Life evolution exhibit and Climate change supercomputing exhibit.

Around this museum, Art of Wind field visualization by comet Morigi and these are also demonstrations of real time simulation of atmosphere.

[07:29] Beth: I see a lot of pink lights down there

(Yan: Pink lights are particles which flow by SL wind field simulation, and fluttering long pillars also show SL wind field by flexies)

[07:29] Elli: Amazing collection!

Yan: Modern Museum was created from comet Morigi's inspiration, synchronicity of Picasso, Einstein and Strabinsky's birth year. Picasso painted strange Art,

[07:30] papo: Well done Yan

[07:30] Beth: thank you Val

[07:30] papo: Thank you Val

Yan: Einstein published strange physics and Strabinsky composed strange music. So there must be common factors for three of them.

To find interdisciplinary relation, I arranged Arts, Literatures, Music, Scientific achievements, technological inventions and social events in their published years vertically

(Fossil age)

Yan: Here, the cave arts are start point. As you descend the ramp, you will go down from the past to the future.

I found two analogies between Earth History and Art History.

One is Fossil age.

In the Earth history, past life can only be imagined from fossils.

In the Art history, past Art could survive only as megalithic architecture, sculptures buried underground, and Carbonate covered paintings.

[07:32] Elli: Yes!

[07:32] papo: yeah

[07:32] Itxchel20: Yes :)

Yan: Greek art was unearthed- often underground. (We get White impression from ancient Greek, but) Maybe original were colorful.

[07:33] Beth: It's really cool to be able to walk through the art chronologically

[07:34] Val: We are walking thru "fossil art"

[07:34] Beth: especially interesting to see art from different places in the same time period together

Yan: This is oldest book, The Bible. Almost of books of Community Virtual are arranged in this museum. It is the reason why I took you here today.

(Art Explosions)

Yan: Another analogies is explosive increase of variety.

In the Earth's history, there was an explosive increase of species in Cambria.

In the Art's history, there were several explosions of Artists and Art works.

[07:35] Val: Art books are available- common open source libraries- images

Yan: We came to Gothic Age, called Dark ages of Art in Christian world.

And down the ramp to the Renaissance



Yan: Renaissance looks like 1st Art explosion.

It is said that it was caused by technology development, discovering new worlds and free from the dark middle age in the Christian world.

But it may be caused largely by invention of Egg tempera.

Egg tempera enables paintings to survive several hundred years.

Yan: Before then there was only Fresco, (painted on a wall upon freshly laid lime plaster, so it was difficult to paint delicate expression).

Maybe 1st Art explosion was occurred in Ancient Greek, but many paintings could not survive before egg tempura was invented.

(Photorealistic and Idealized)

Yan: This age was photorealistic.



Yan: Artists sometimes pursued a "perfect beauty" rather than realistic to our imperfect bodies.

(Baroque Age)

Yan: You can also enjoy music!



Yan: Turn media to auto play, click black button and click again red button.

[07:41] papo: I hear the piano

[07:41] papo: cello

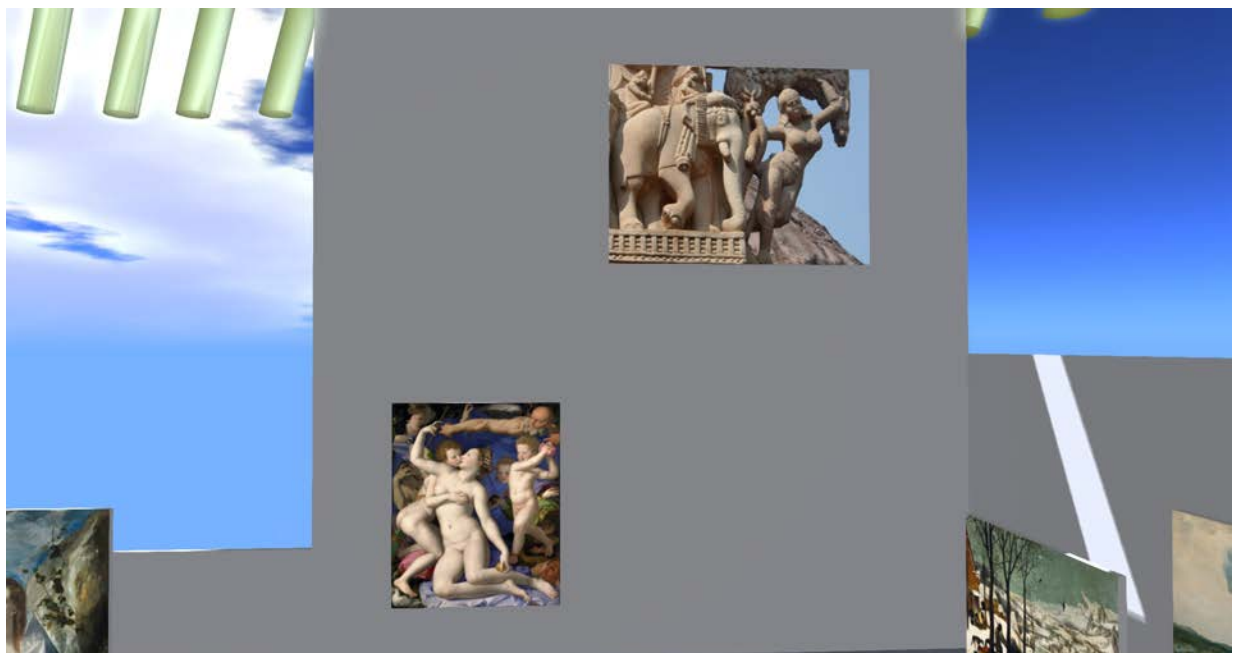
Yan: It is streaming music. Please delete check on Music.

[07:41] Beth: now I hear it

[07:41] Elli: yes!

[07:41] papo: ok

Yan: Art became more dynamic, perhaps, affection from dancing goddesses of Hindu Art.



[07:43] Val: follow Yan please

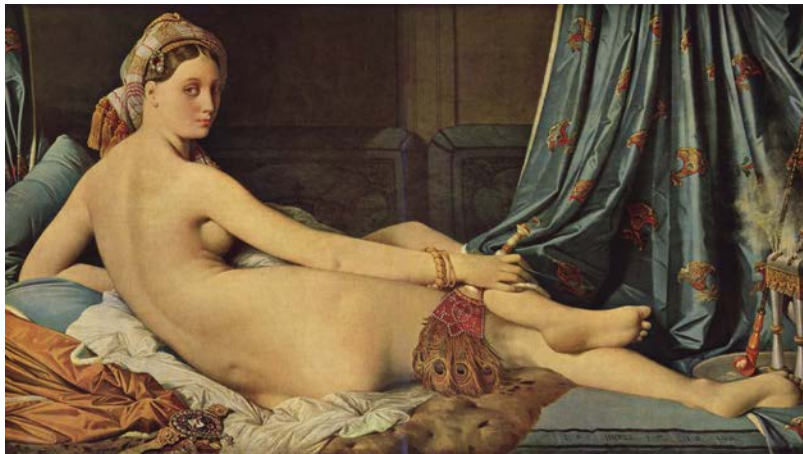
(Industrial revolution and civil revolution)

Yan: Now the Industrial Revolution, and civil revolutions would induce 2nd Art revolution.



[07:45] Val: We are moving through time and art!

Yan: This is an example of Idealized art-



Yan: The number of spines is larger than it really is, and the angle of the left foot is also unrealistic.

Delecroix and de Goya- about the same time period



Yan: Delecroix's nude is not perfect but photorealistic. Goya's nude breasts are not affected by gravity. Goya may have used a clothed model then painting nude through his imagination.

(Dark Art)

Yan: Paintings during revolution

Please enter Goya's "Black paintings" house.



Yan: Goya was first "ugly dark scary" painter

I'll talk more on dark art later! ;)

(Impressionism- 2nd Art Explosion)

Yan: Realism and impressionism are started.



Yan: Until then, Artists were often associated with religion, legend and mythology.

Artists became free from them, and they started to paint only from their subjectively.

This is 2nd Art explosion. Vast amount of art came from this age

[07:54] Val: we are moving through art eras

(Synchronicity)

Yan: Then, Synchronicity



Yan: Einstein, Picasso and Stravinsky. Almost same berth year, and almost same publish year of strange physics, strange paintings and strange music.

So, there must be common thing was happened in advance of them, but I couldn't find.

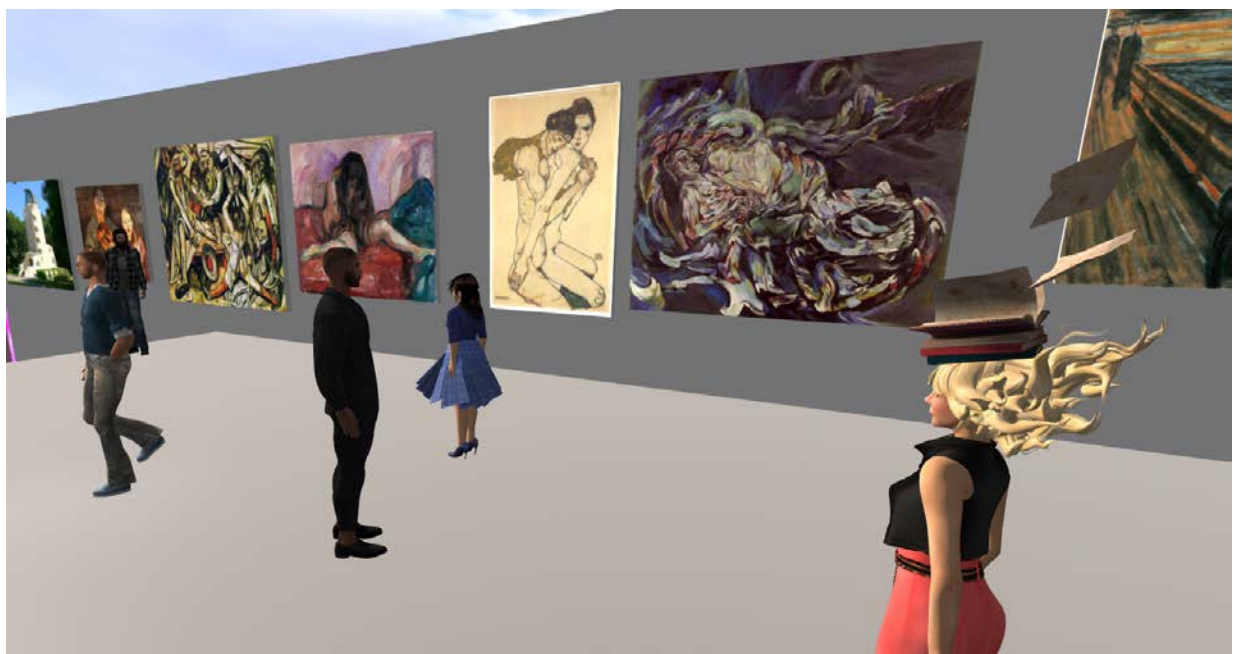
[07:55] Val: the "cultural" ideas of the time- the era

[07:55] Val: 1913- Rites of Spring (Stravinski's highly criticized work of music) - ushering in modernism

Yan: Art becomes "strange"

(Inside of mind - 3rd Art Explosion)

Yan: Expressionism – Art became “Strange” and "dark". I calls it a "3rd Art Explosion"



Yan: This is “Fountain” by Marcei Duchamp

First example of industrial product becoming art



[07:58] Elli: many are familiar, yes.

[07:58] Beth: is that a fountain? or a urinal?

Yan: Surrealism. Maybe discovery of unconscious by Freud and Jung affected it.

[07:59] Val: Salvador Dali (many find almost disturbing)



[07:59] Beth: I think Dali wanted it to be disturbing

(Contemporary Art- 4th Art Explosion)

Yan: Now after World War II

[08:00] Val: Pop Art

Yan: Contemporary Art started. 4th Art Explosion.



[08:01] Beth: there you go, Val--Postmodernism :o)



[08:01] Val: yes Beth- this aligns with my book exactly :)

Yan: Artists strive to be **FREE** of authority

Even "garbage" can become art
with a title!

Everything becomes art



(Piero Manzoni, "Artist's Shit", 1961)

[08:02] Elli: lol

[08:03] Val: process art - "experience art"

[08:03] Val: performance art

Yan: Contemporary Arts are experimental movement (which shows possibility of Art). Many trials cannot survive until now.

We, present people are enjoying every age's Art (from cave Art to present Art)

Thank you! Any question or comments?

[08:03] Val: APPLAUSE!!!!

[08:03] Val: This is so amazing Yan!

[08:03] papo: amazing !!!! thank you

[08:03] papo: well done

[08:03] Beth: **Is this by Roy Lichtenstein?**



(Yan: Yes it is.)

[08:03] Elli: Really, thank YOU!

[08:03] Val: We appreciate your work and find it inspiring!

[08:03] papo: such an amazing place

[08:04] Itxchel: Brilliant tour Yan and thanks Val for the text chat notes :)

[08:04] Beth: this is amazing

[08:04] Beth: great curation!

[08:05] Elli: My students so love Abyss, Yan. They rave about your work here.

[08:05] Itxchel: **Hi Yan, I will IM you as I have specific questions for my area of teaching. Hope that is ok :)**

Yan: Welcome!

[08:06] Elli: No questions, very thorough...

[08:07] papo: I have a question

[08:08] papo: **Early, you said that you need help to gather more information and locations and so on. I was wondering how people can help you?**

Yan: Start from exchange messages.

[08:11] Elli: Thank you so much, Yan.